NetAirt: a DNS-based Redirection System for Apache

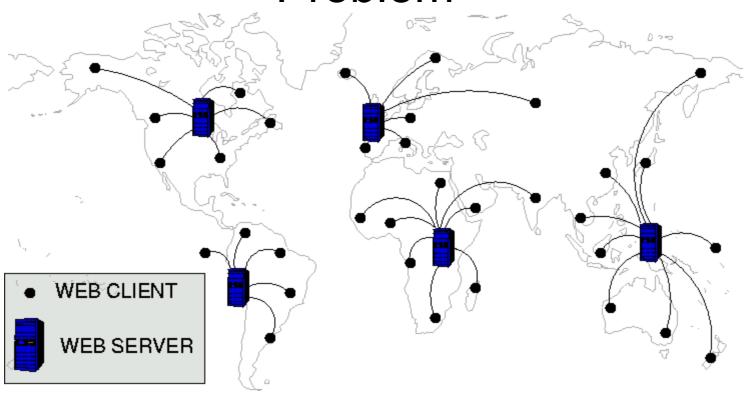
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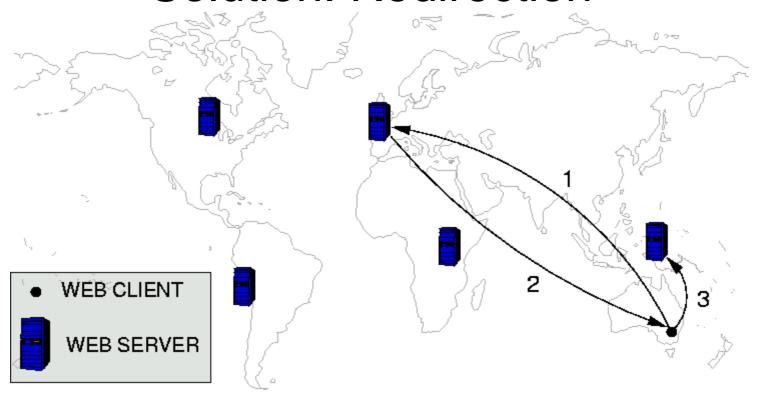
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Problem



- Popular Web servers are replicated
 - 1. Install many servers (replicas) hosting the same data
 - 2. Let each replica service its nearby clients
- Data close to the clients → faster access
- But how do clients find their nearby replicas?

Solution: Redirection



- 1. Clients first contact the main server...
- 2. ..and obtain an address of a nearby replica...
- 3. ..from which they download the data.

HTTP Redirection Mechanism

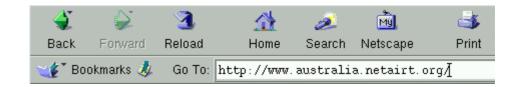
1. A client from Sydney enters:



2. www.netairt.org responds with:

GO TO www.australia.netairt.org

3. The client (automatically) connects to:



- Easy to deploy
 simplicity
- But: clients may become bound to their nearby replica
- What if that replica goes down?

DNS Redirection Mechanism

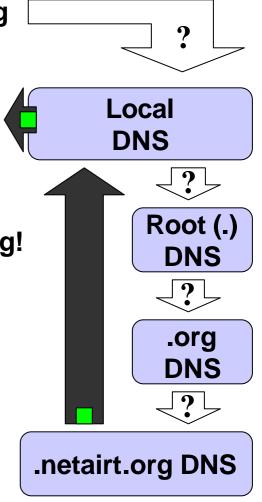
1. A client asks for the address of www.netairt.org

2. The **netairt.org DNS server** responds with:

www.netairt.org is 192.168.13.13

3. The client connects to 192.168.13.13.. ..which in fact can be www.australia.netairt.org!

- Hides the redirection
 - → transparency → no bounds
- Exploits the infrastructure of DNS servers
 - → caching → scalability



NetAirt: Flexible Redirection



- An Apache module with DNS server functions:
 - DNS packet encoding/decoding
 - UDP datagram handling
- Why Apache module?
 - Integration: designed for our Apache-based CDN
 - → entire CDN software inside a single package
 - → other CDN parts know the location of replicas
 - → can still run as a stand-alone redirector
 - Deployment: on any Apache-based server



Flexible:

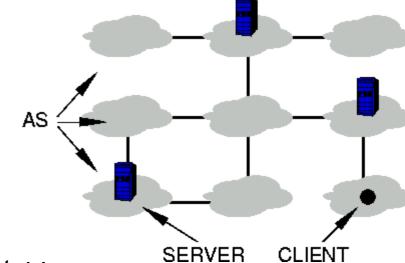
- Supports both HTTP and DNS redirection → all-in-one
- Separates <u>Mechanisms</u> from <u>Policies</u> → modular structure

NetAirt Redirection Policies

- Select a replica for each client
- Simple Policies:
 - Static always the same replica for regular DNS
 - Round-robin A..B..C..A.. for simple load balancing
- Advanced Policy Shortest AS-Path
 - Each client uses its topologically-proximal replica
 - How to measure the distance in the Internet?
 - Hint: use routing data

Shortest AS-Path Policy

- The Internet == a graph of Autonomous Systems (AS)
- AS a set of networks that implement their unique routing policy
- Only ~13000 ASes now



- AS-graph is derived from routing tables
- AS-graph describes the Internet topology
 - → the **number of hops** between two ASes == their **distance**
 - → discover the nearby server by applying **Shortest Path** to AS-graph

NetAirt Performance

DNS Transport Layer (us == microseconds):

Local RTTs	ТСР	UDP
NetAirt (DNS)	596 us	392 us
Bind (DNS)	1514 us	821 us
Apache (HTTP)	588 us	n/a

- Shortest AS-Path Policy:
 - Host-to-AS Mapping: avg 1 us
 - AS-graph Search: max 3.1 ms, avg 0.64 ms
 - Low compared to the typical name resolution time: 60-200 ms

Conclusion

- NetAirt an DNS-based redirection system for Apache
- Features:
 - flexible
 - 2 mechanisms: HTTP and DNS
 - 3 policies: Static, Round-robin, and Shortest AS-Path
 - scalable and transparent (because of DNS redirection)
 - easy to deploy
 - an Apache module
 - runs on a single Apache-based Web server
- Soon available from:

http://www.globule.org/netairt/