

Stable Node Positioning

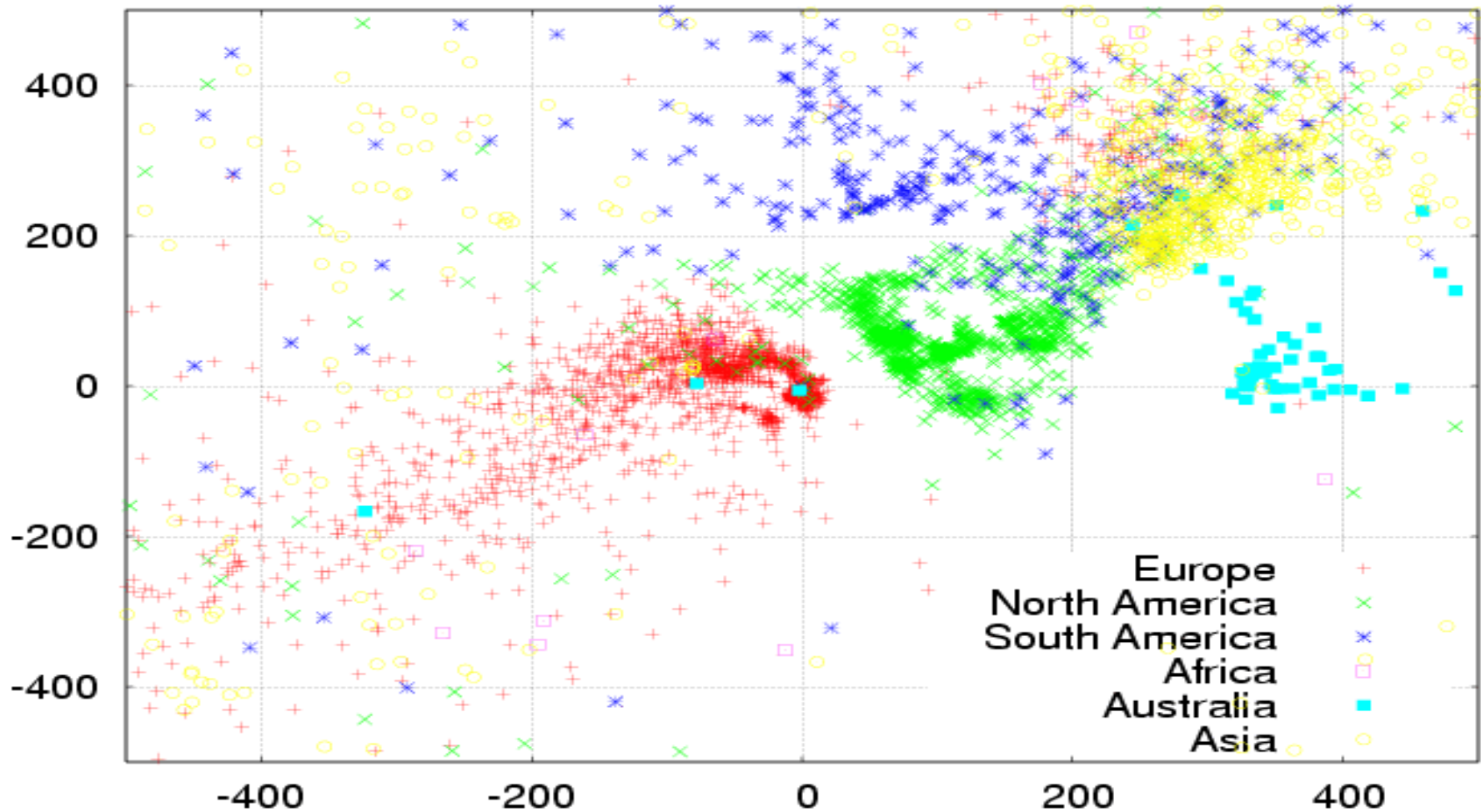
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Context

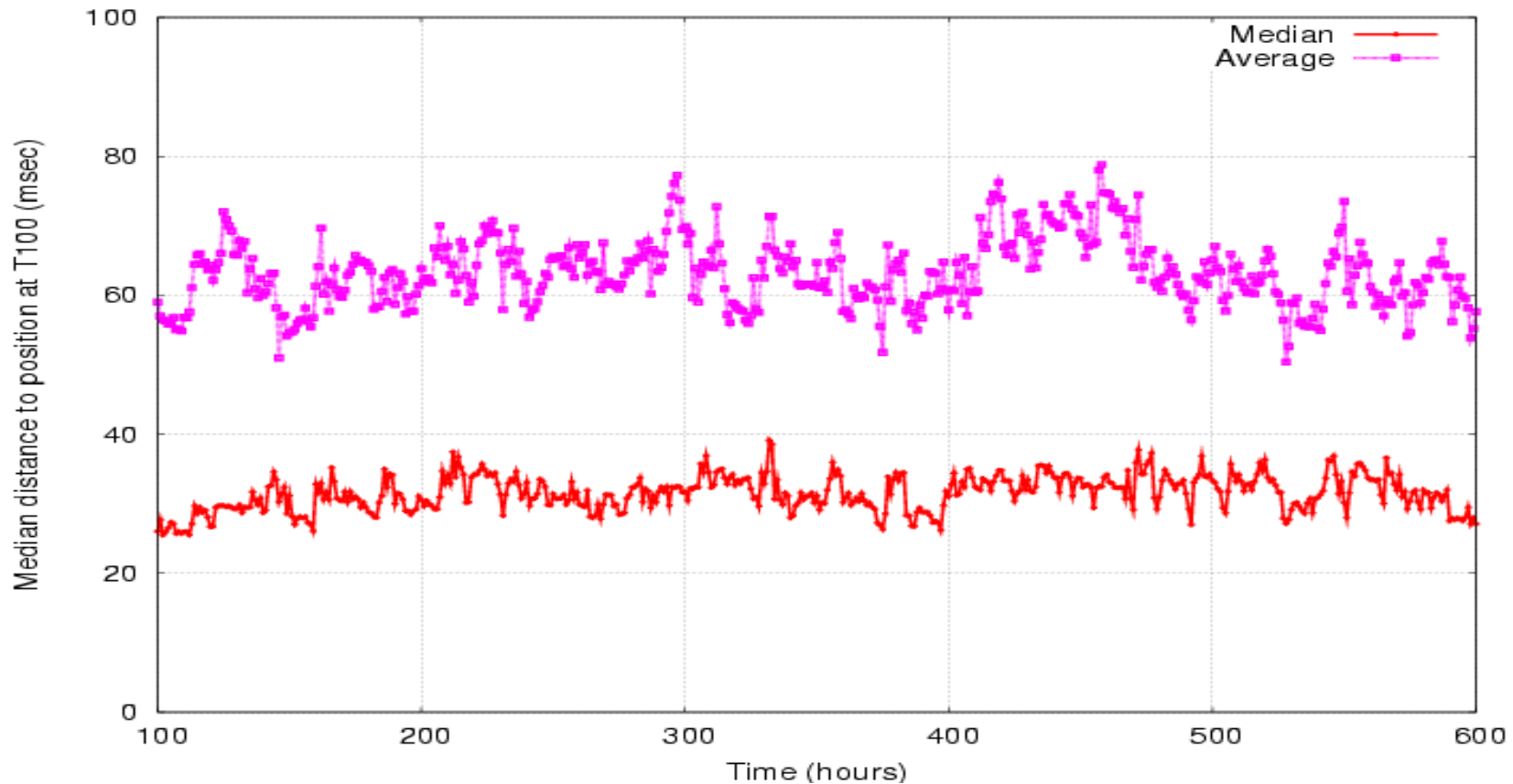
- Large-scale distributed system
 - Globule CDN
- Latency-driven content placement and client redirection
 - Goal: optimization of client access latencies
- Geometric model of latencies
 - GNP == Global Network Positioning
 - Internet == N-dimensional geometric space
 - Nodes == Positions, Latencies ~ Distances

2D Snapshot



- How stable are these node positions over time?

Dynamics of Positions

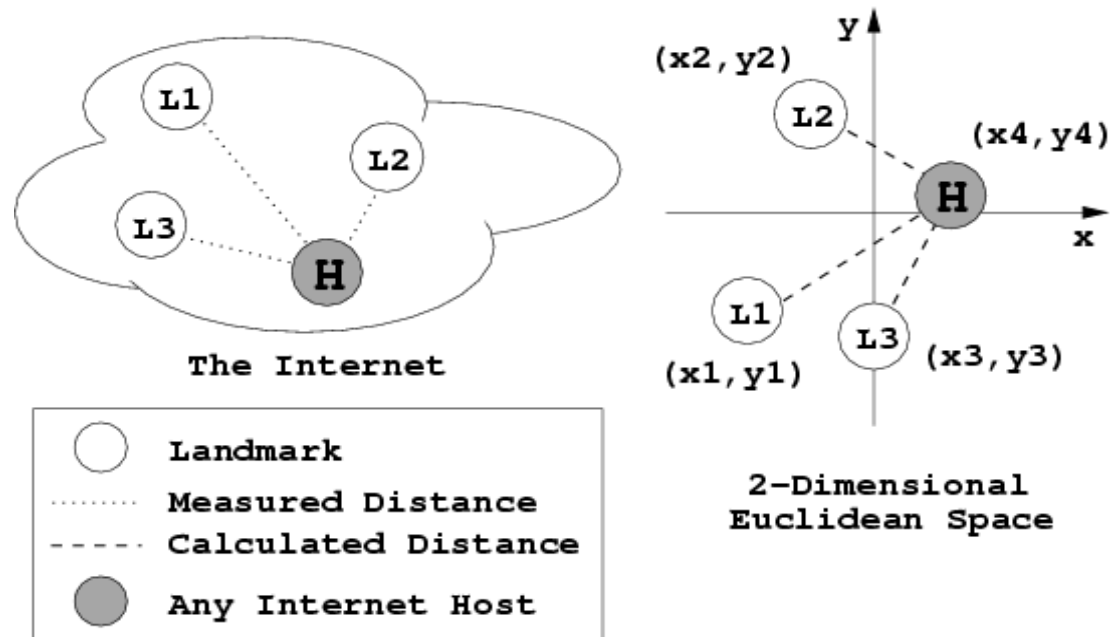


- Positions computed 1 hour later are often completely different
- Is it possible to obtain more stable positions?

Agenda

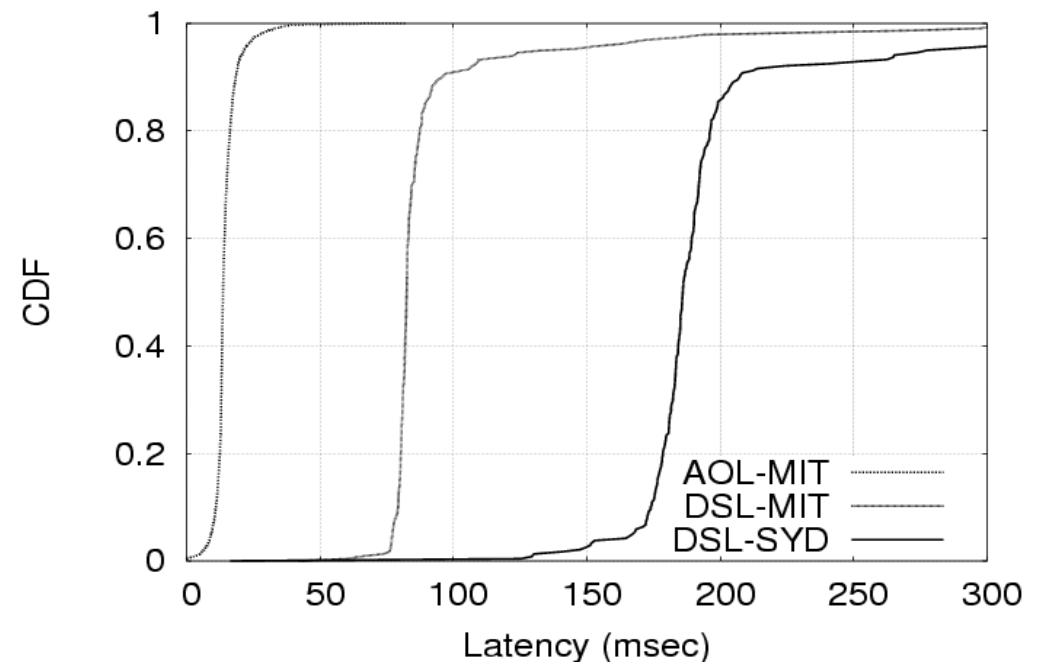
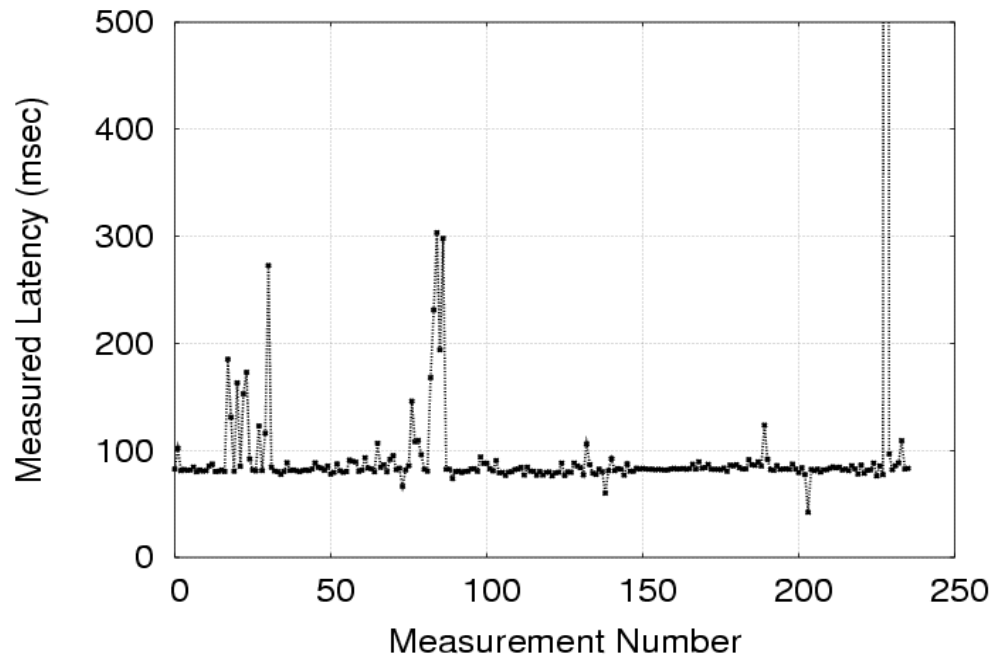
- Positioning Algorithm
- Latency Analysis
- Latency Stabilization
- Latency-Estimation Accuracy
- Case Study: ADSL Client
- Conclusion

Positioning Algorithm



- Positions computed relative to so-called Landmarks
 - Landmark positions are already known
 - Distances to landmarks ~ Latencies to landmarks
- Repositioning caused by changes in node-to-landmark latencies

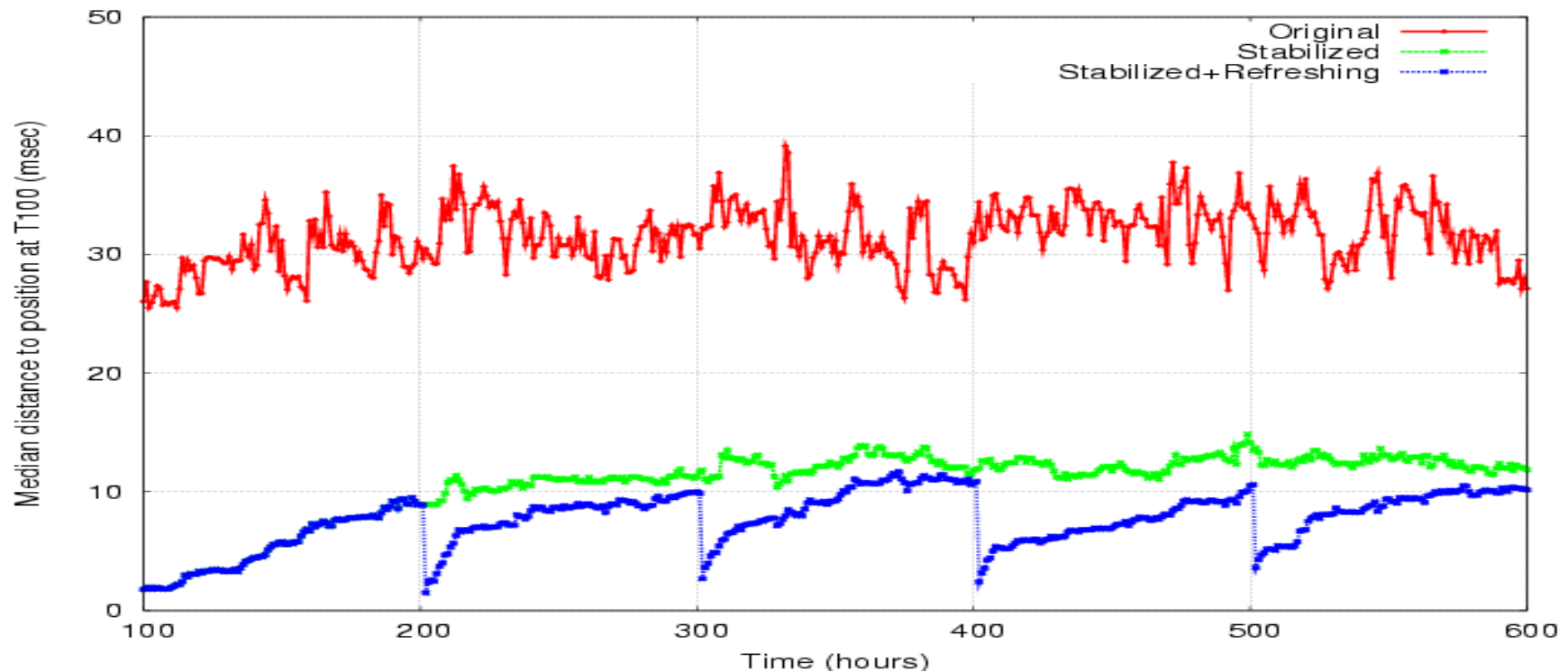
Latency Analysis



- Latency traces usually contain certain dominant values
 - Higher-than-dominant values – network congestion (noise)
 - Lower-than-dominant values – overloaded landmark (noise)
- Dominant values ~ empty-wire latencies; what if we use only them?

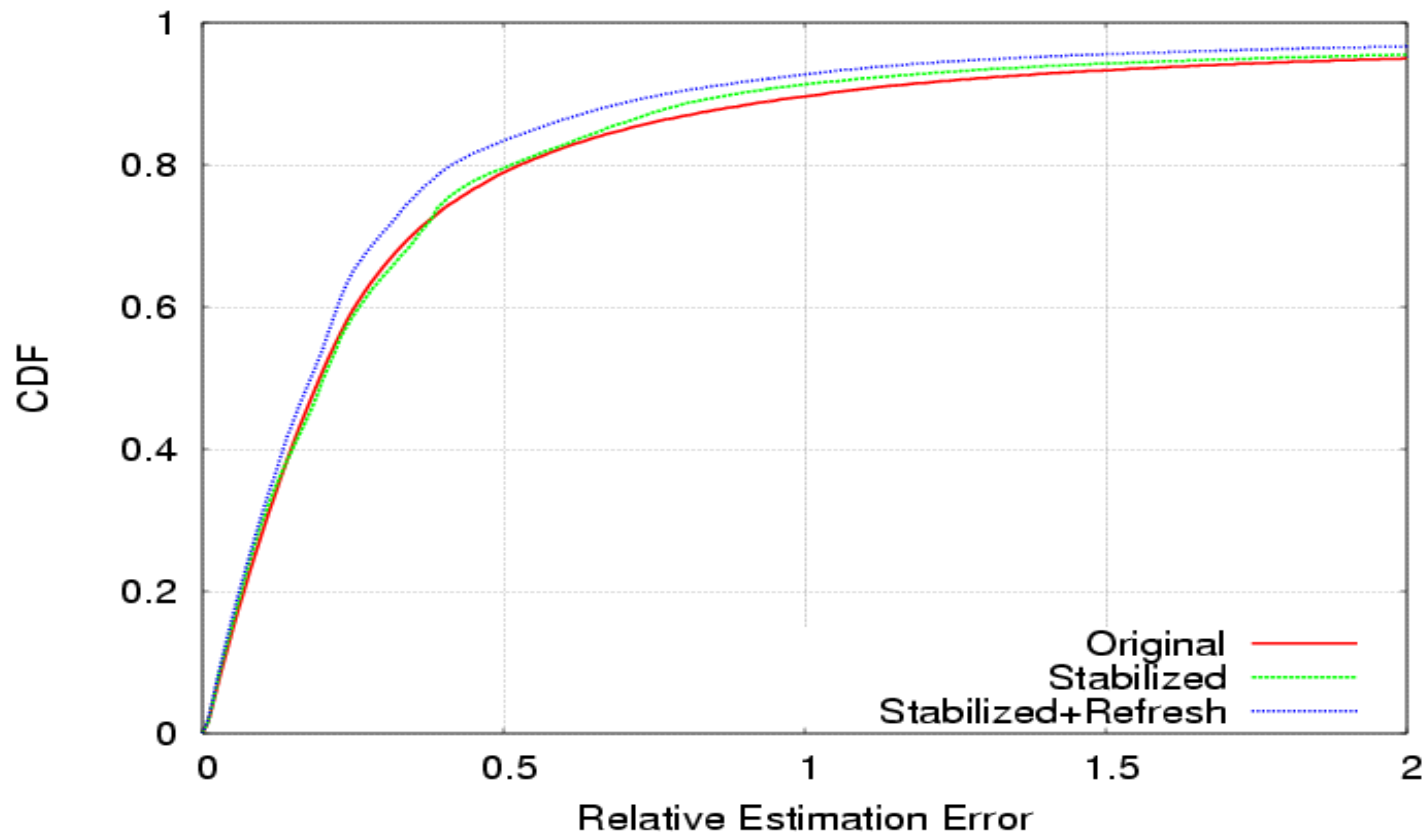
Latency Stabilization

- Wire-latency discovery:
 - Take median of the N most-recent measurements (N tunable)
- Result:



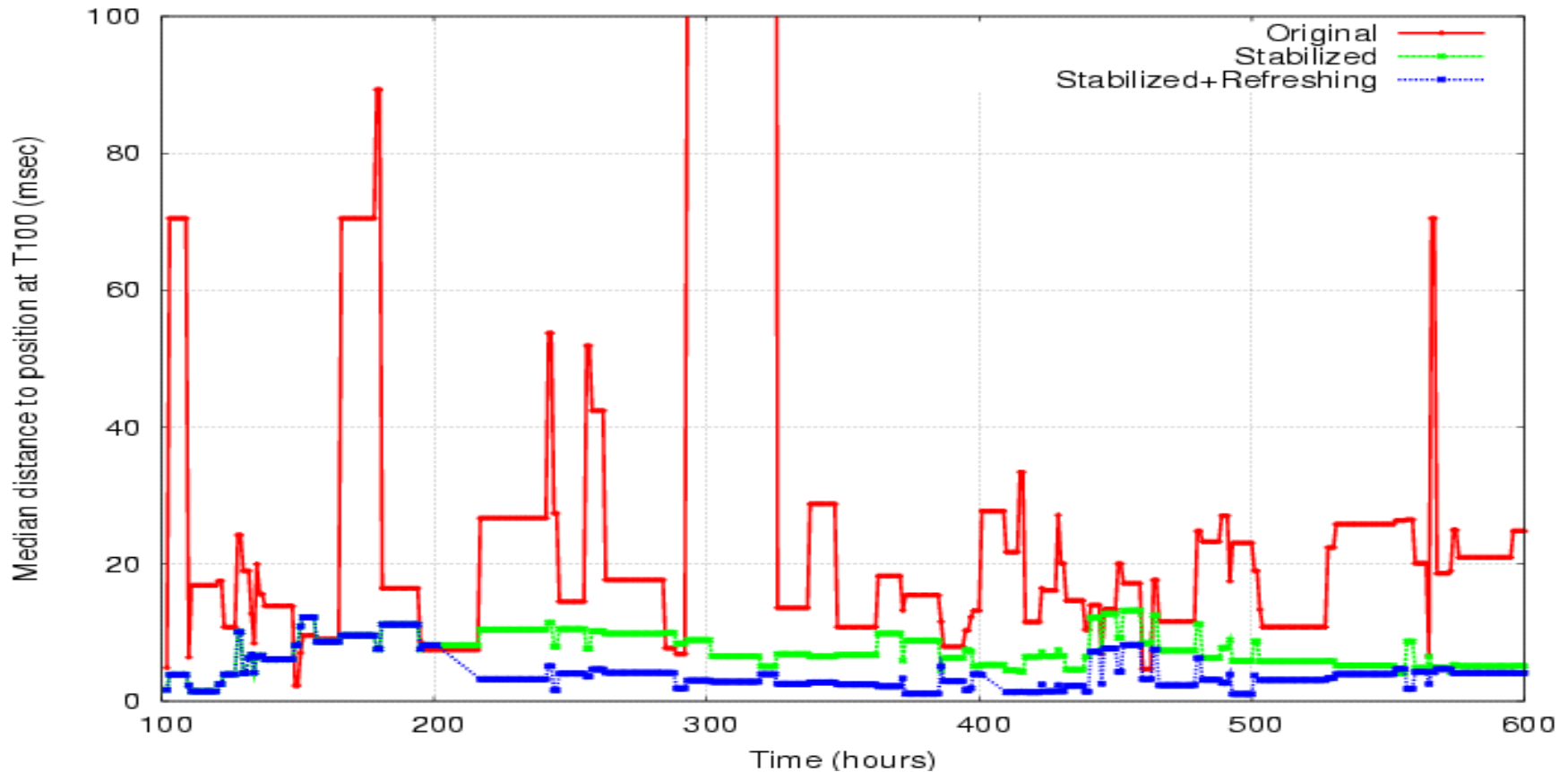
Latency-Estimation Accuracy

- Using wire latencies slightly improves estimation accuracy
 - Intuition: we eliminate accidental repositioning caused by noise



Case Study: ADSL Client

- Benefits visible even better for a single client:



Conclusion

- Node positions calculated by GNP can be stabilized
 - Stable positions calculated based on empty-wire latencies
 - Empty-wire latencies ~ medians over N most-recent latencies
- Benefits:
 - Reduced number of positioning operations
 - Reliable identification of node clusters
 - Side effect: higher accuracy of latency estimation